

# My First Scratch Project



Please complete the steps to setup Scratch before starting your project. Visit the Getting Started section on the website.

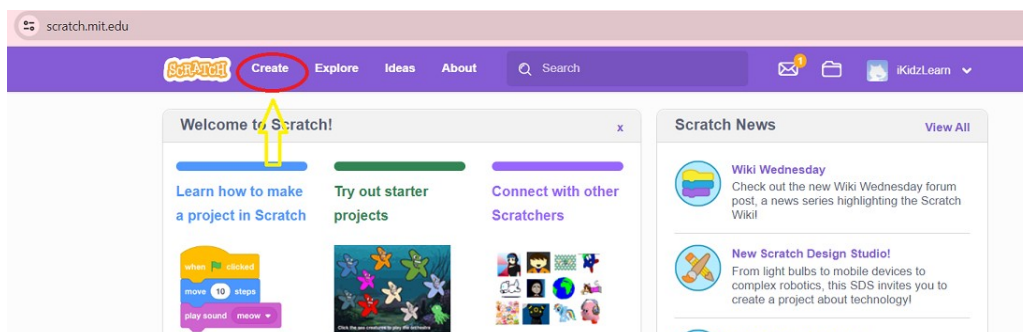
## Introducing Scratch



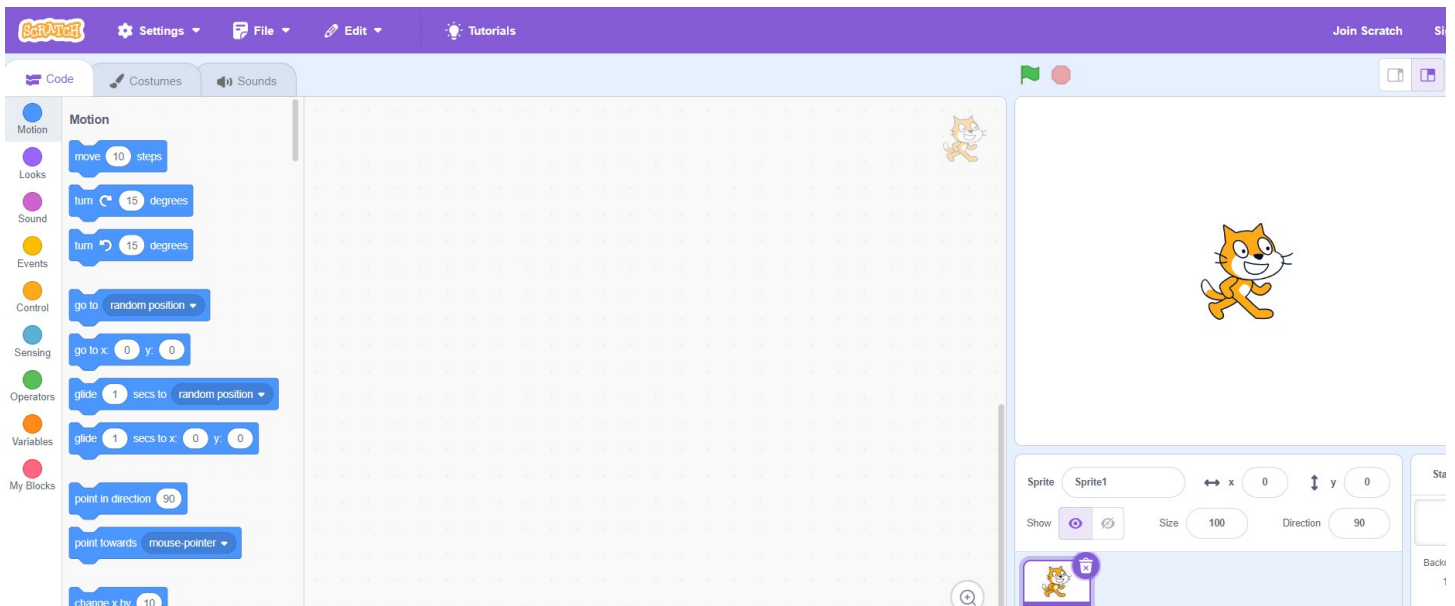
- ❖ Scratch is a programming language created by MIT University. Its block programming which means you use blocks that represent code.
- ❖ Scratch is both the name of the language and the little cute cartoon cat you see above.
- ❖ Let's meet Scratch he is an image we call a sprite. Sprites are images we can use to show characters and other objects in our programming projects.



- ❖ Open Scratch in your internet browser by visiting the website: <https://scratch.mit.edu/> click Create from the menu.



## ❖ Let's create your first Scratch program.



- ❖ On the right you see our sprite Scratch beneath his picture are some fields that tell us about him. One field is the sprites name. The name in the program is Sprite 1 we can change his name to Scratch.
- ❖ Click on Sprite 1, now delete the name and type Scratch.



- ❖ Each field does something different.

